



**RED HAT
DEVELOPERS**

Migrating to Microservice Databases: From Relational Monolith to Distributed Data

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Director of Developer Experience

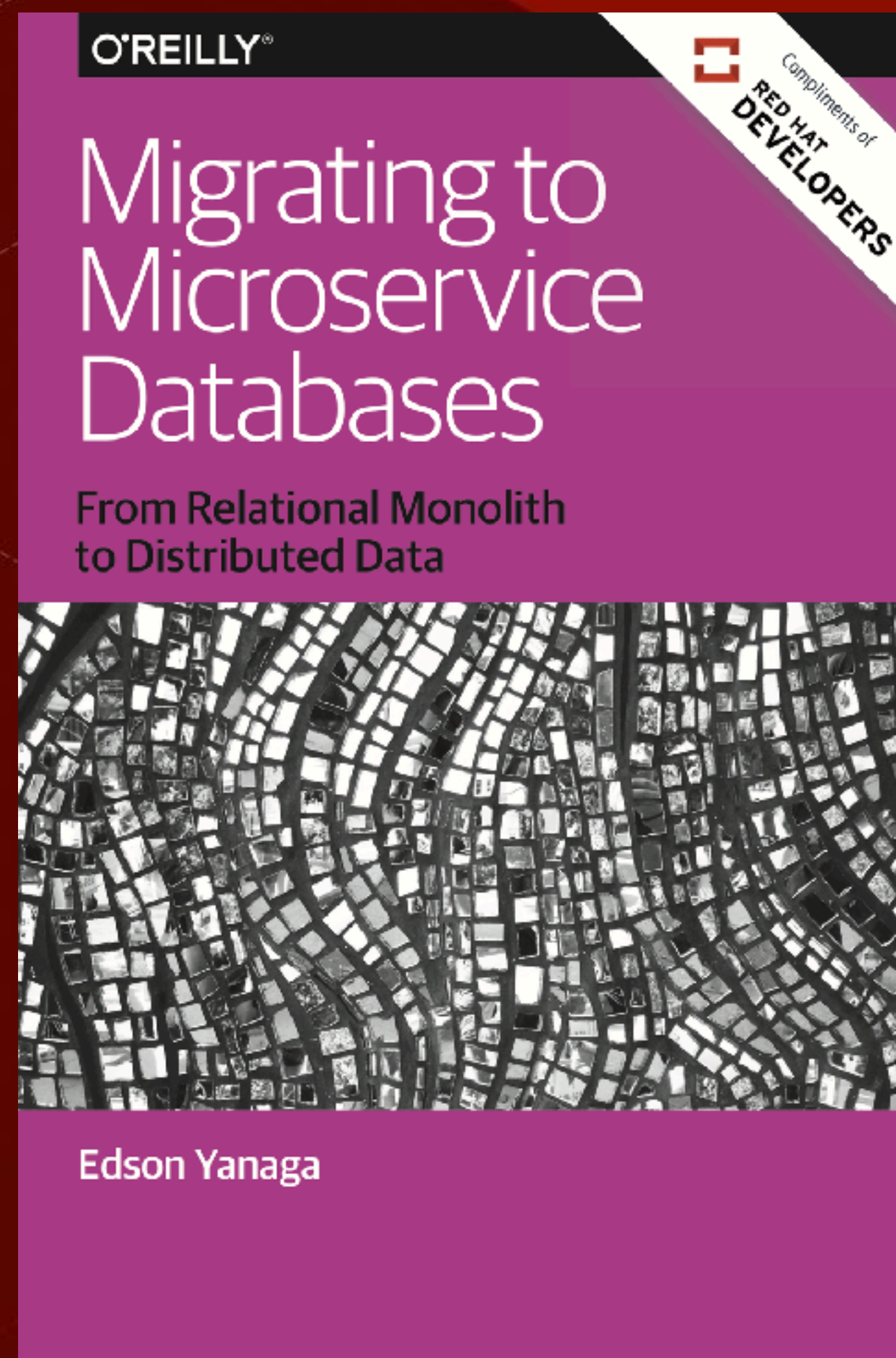
@yanaga



Java Champion

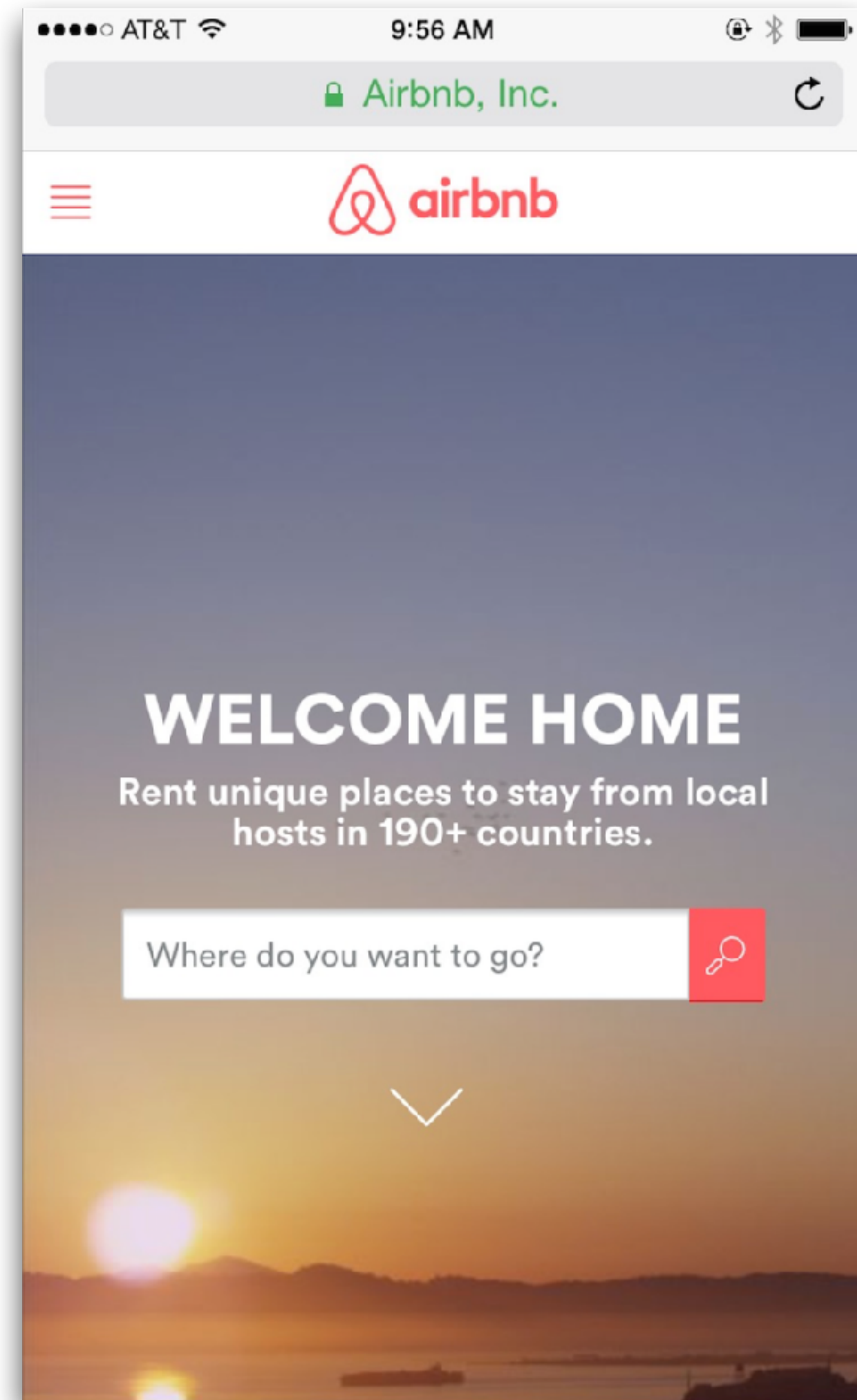


Microsoft MVP



<http://developers.redhat.com/promotions/migrating-to-microservice-databases>

**“Now, every company is a software company”
– Forbes**



DevOps & Microservices



**Feedback
Loop**

Batch Size



Maintenance Window

Zero Downtime

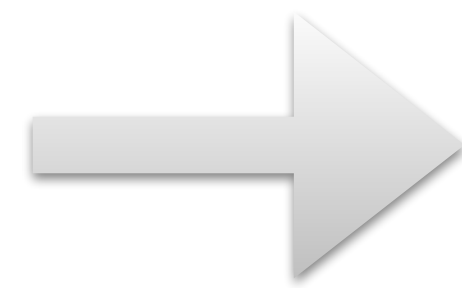
Blue

Green

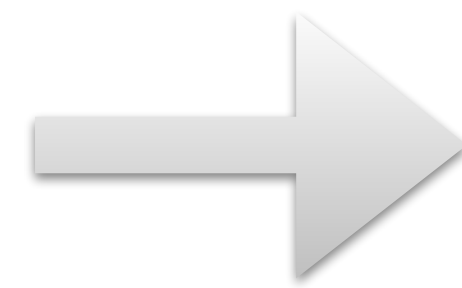
Deployments



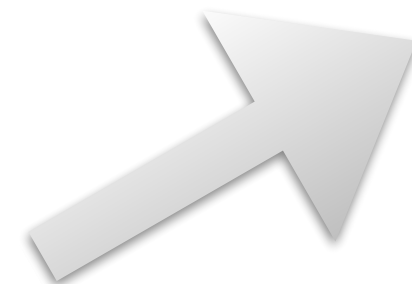
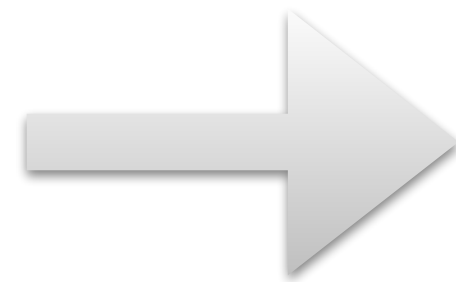
Deployment

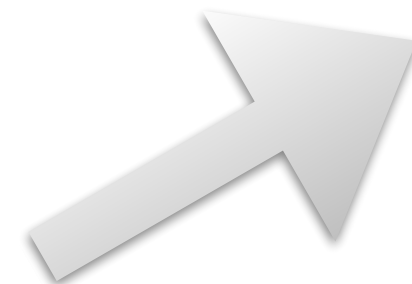
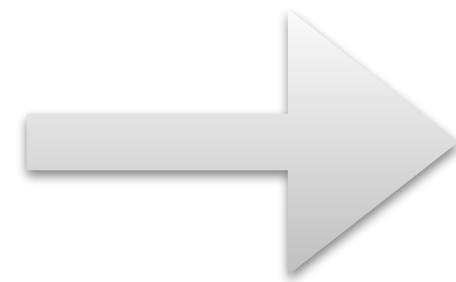


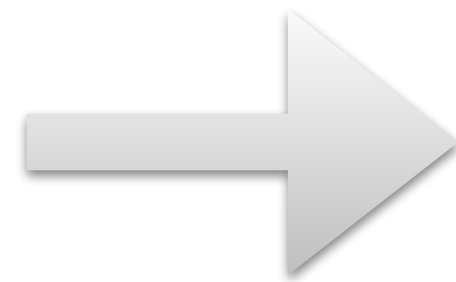
Proxy

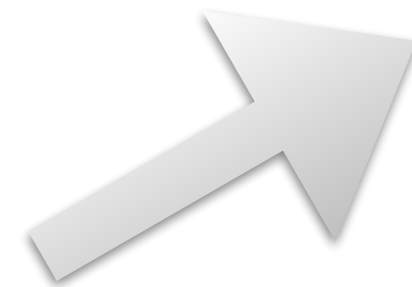
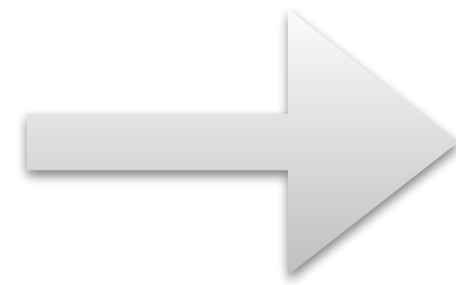


Deployment









**Code is easy,
state is hard**

**What about
my
relational
database?**





LIQUI  BASE

Zero Downtime Migrations

Back and Forward Compatibility

**Baby Steps = Smallest
Possible Batch Size**

Too many rows = Long Locks

**Shard your
updates**

```
ALTER TABLE customers RENAME COLUMN wrong TO correct;
```

```
ALTER TABLE customers ADD COLUMN correct VARCHAR(20);
```

```
UPDATE customers SET correct = wrong  
WHERE id BETWEEN 1 AND 100;
```

```
UPDATE customers SET correct = wrong  
WHERE id BETWEEN 101 AND 200;
```

```
ALTER TABLE customers DELETE COLUMN wrong;
```

Scenarios

Add a Column

Rename a Column

Change Type/Format of a Column

Delete a Column

Add a Column

- 1 ADD COLUMN**
- 2 Code computes the read value and writes to new column**
- 3 Update data using shards**
- 4 Code reads and writes from the new column**

Rename a Column

- 1 ADD COLUMN**
- 2 Code reads from the old column and writes to both**
- 3 Copy data using small shards**
- 4 Code reads from the new column and writes to both**
- 5 Code reads and writes from the new column**
- 6 Delete the old column (later)**

Change Type/Format of a Column

- 1 ADD COLUMN**
- 2 Code reads from the old column and writes to both**
- 3 Copy data using small shards**
- 4 Code reads from the new column and writes to both**
- 5 Code reads and writes from the new column**
- 6 Delete the old column (later)**

Delete a Column

1 DON'T

2 Stop using the read value but keep writing to the column

3 Delete the column

What about referential integrity constraints?

**Drop them and recreate when
migration is done**

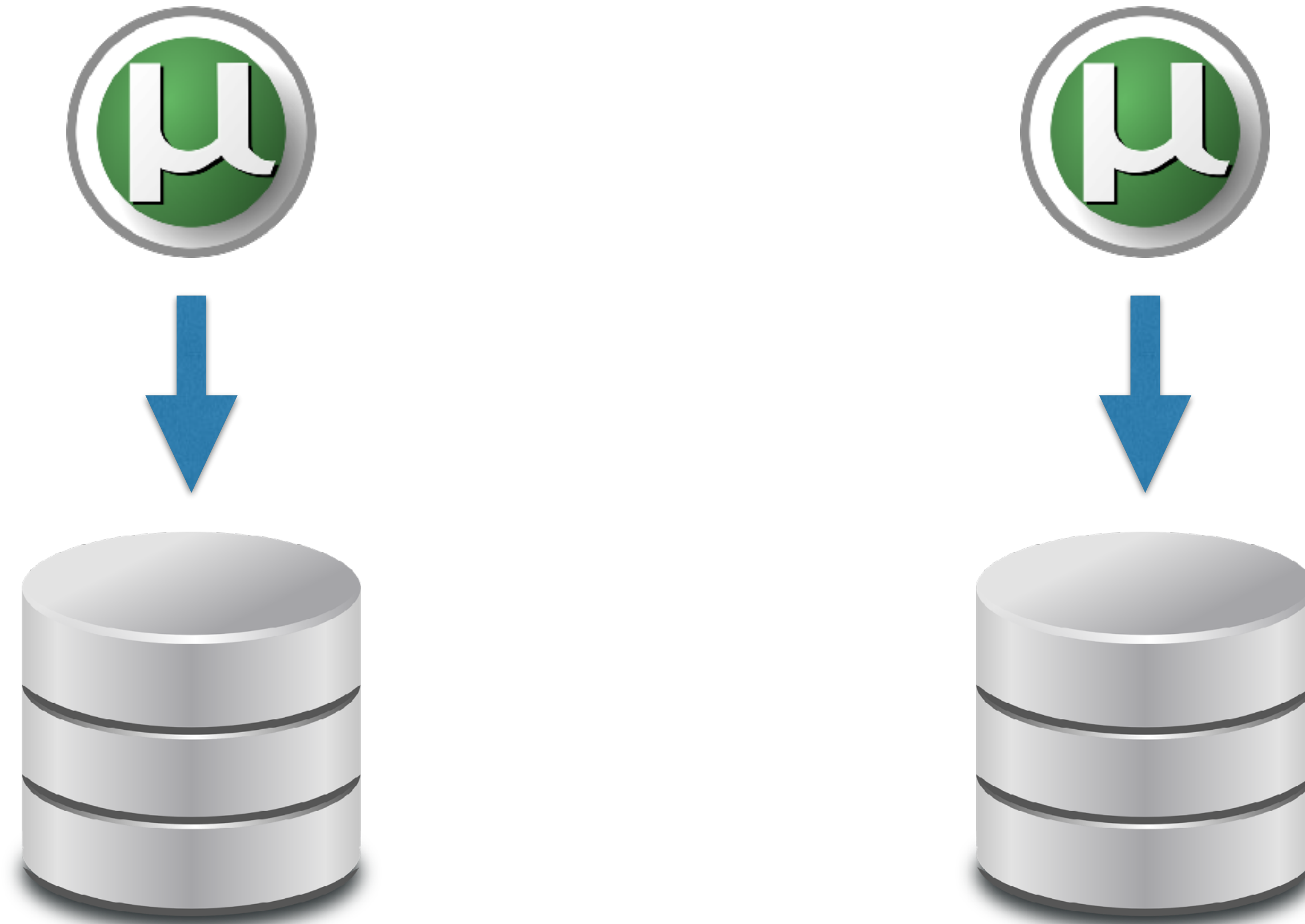
Microservices Characteristics

<https://martinfowler.com/microservices/>

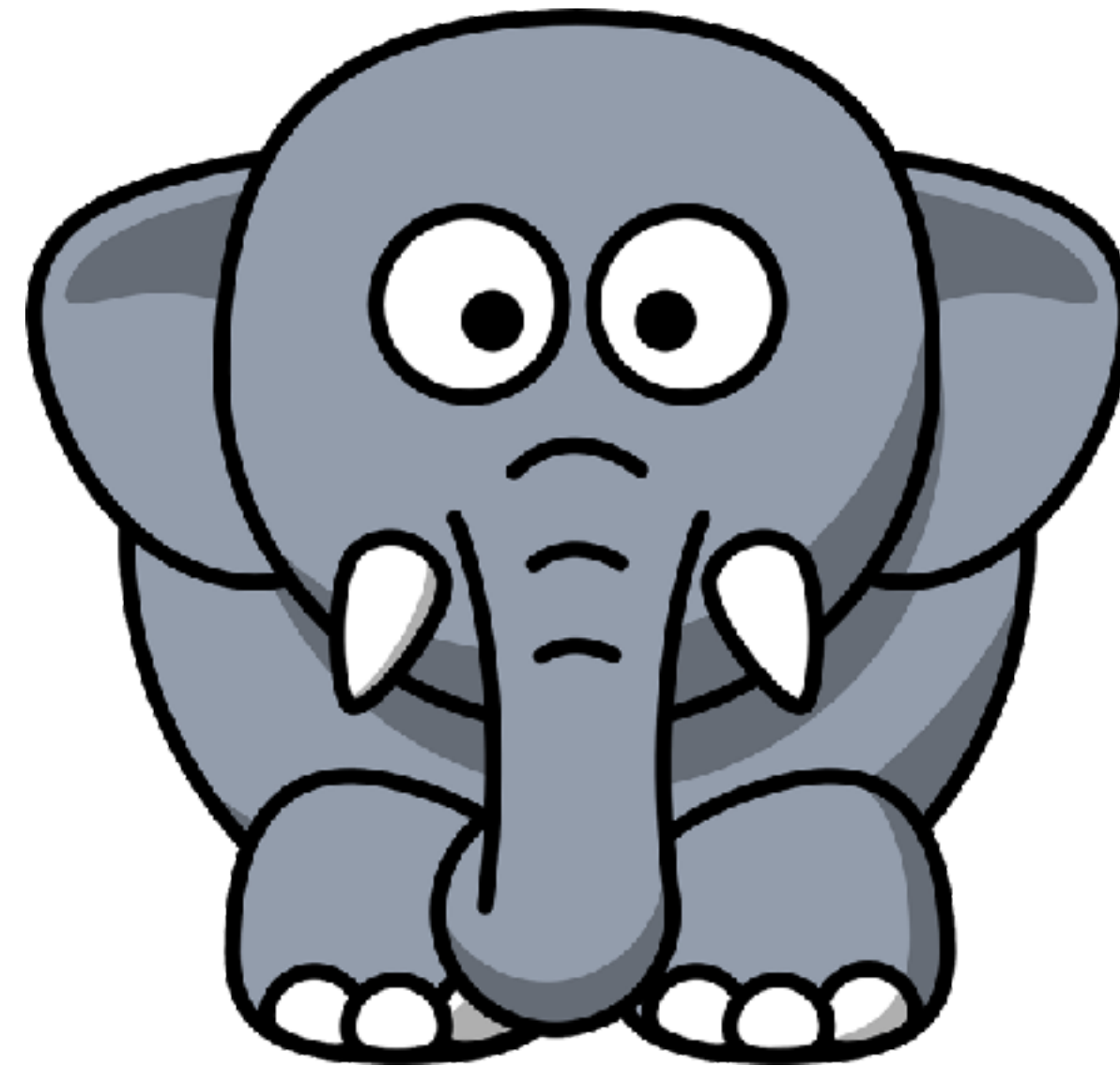
- Componentization via Services
- Organized around Business Capabilities
- Products not Projects
- Smart endpoints and dumb pipes
- Decentralized Governance
- **Decentralized Data Management**
- Infrastructure Automation
- Design for failure
- Evolutionary Design

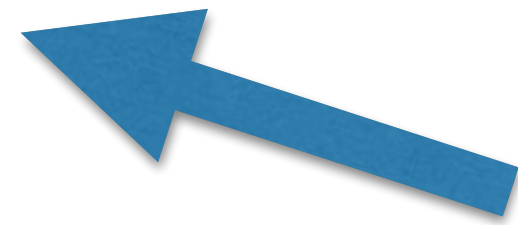
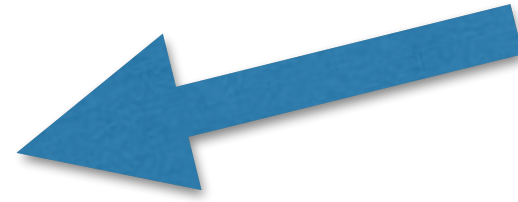
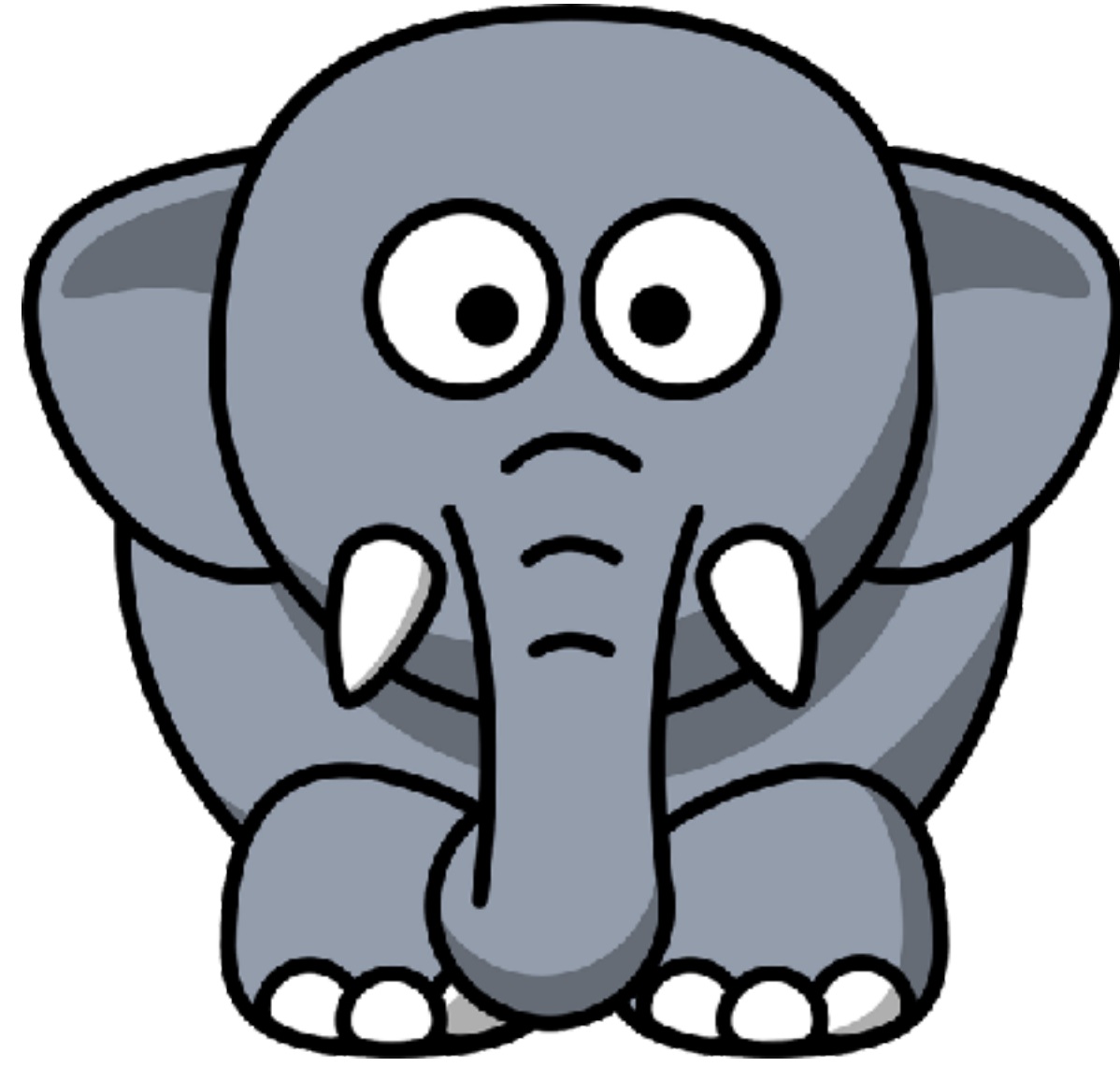
Extracting your Microservice database

One database per Microservice



But I have a monolithic database!





**Splitting is not easy,
but how do I integrate later?**

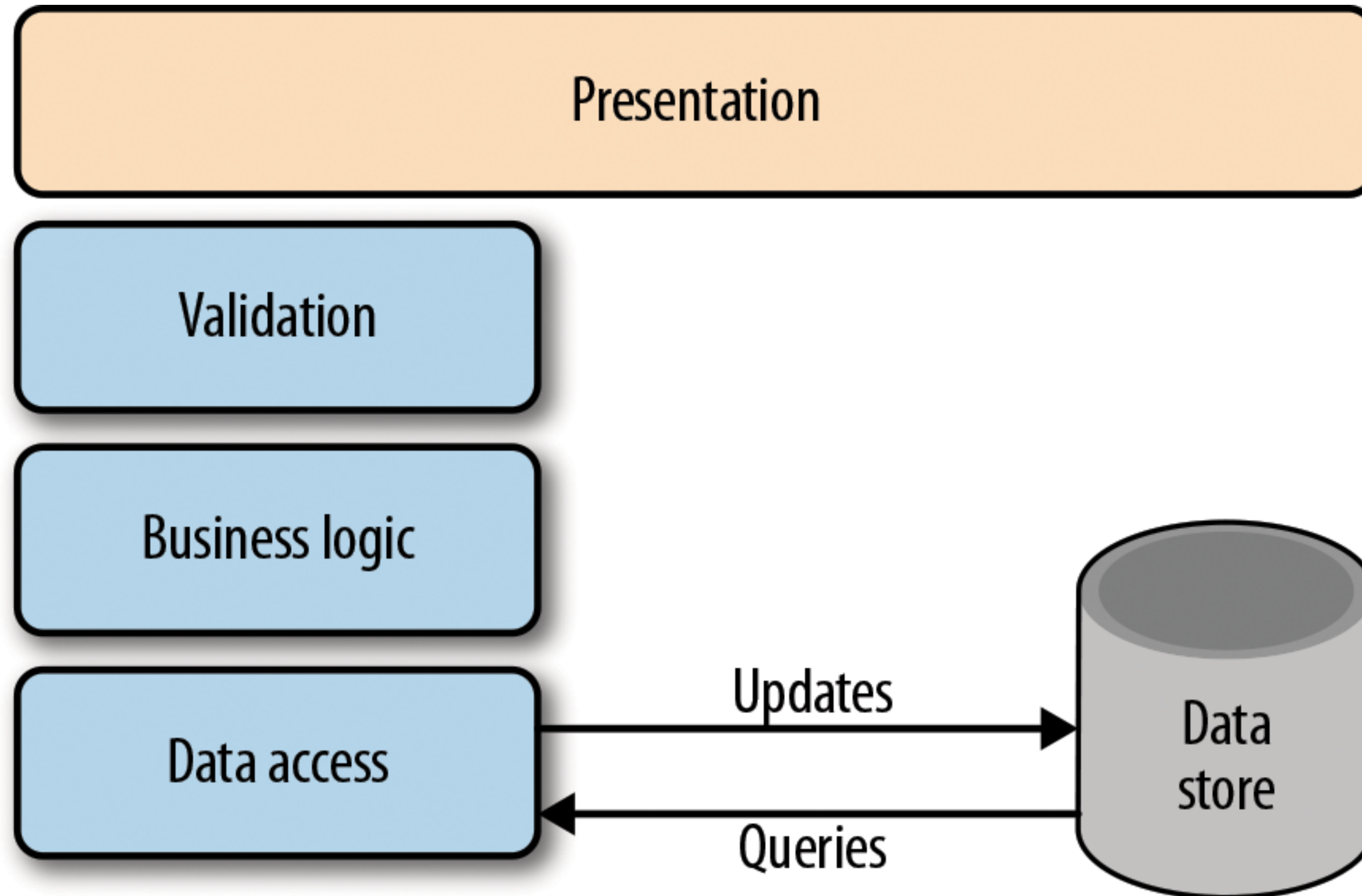
Consistency Models

Strong Consistency

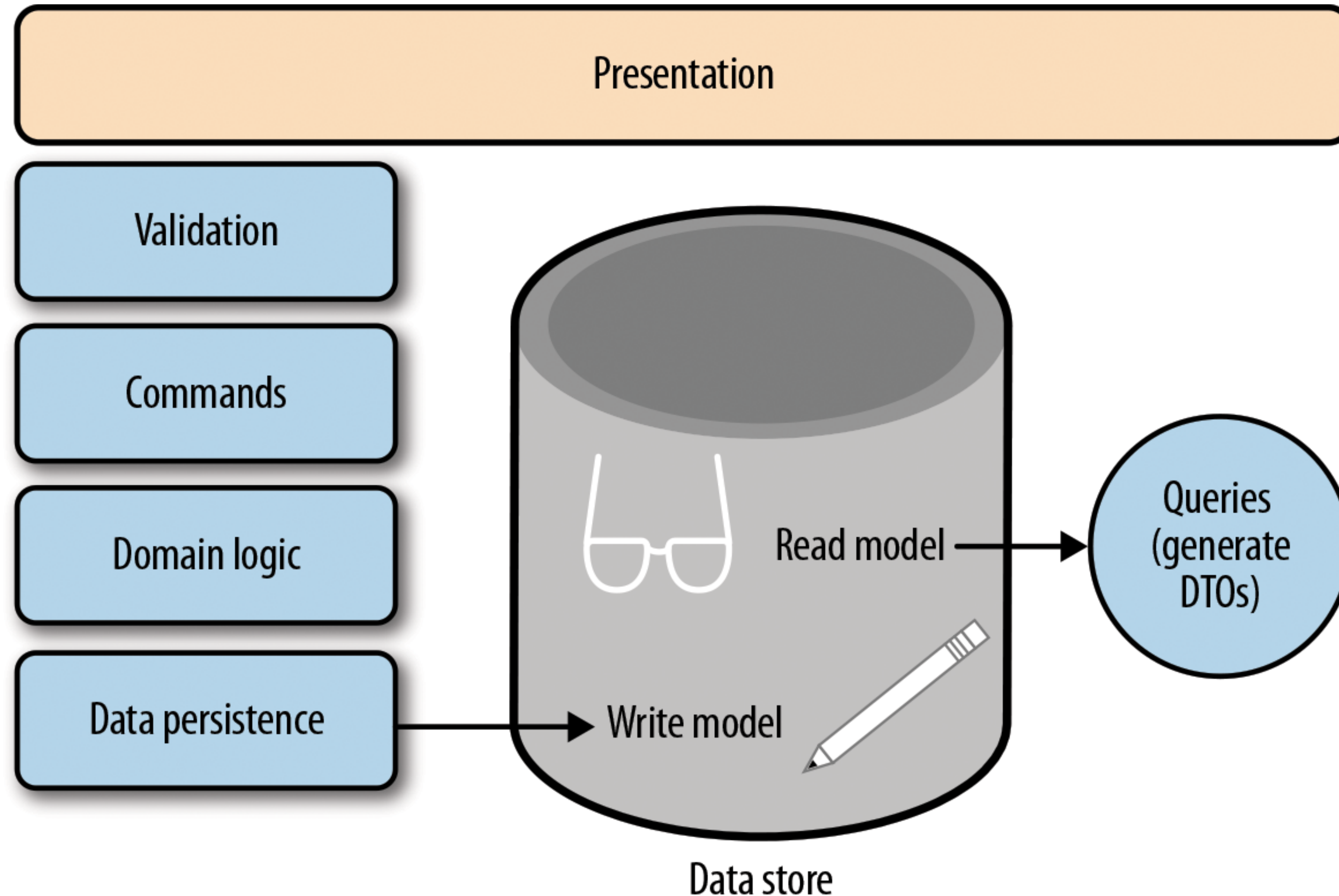
Eventual Consistency

CRUD & CQRS

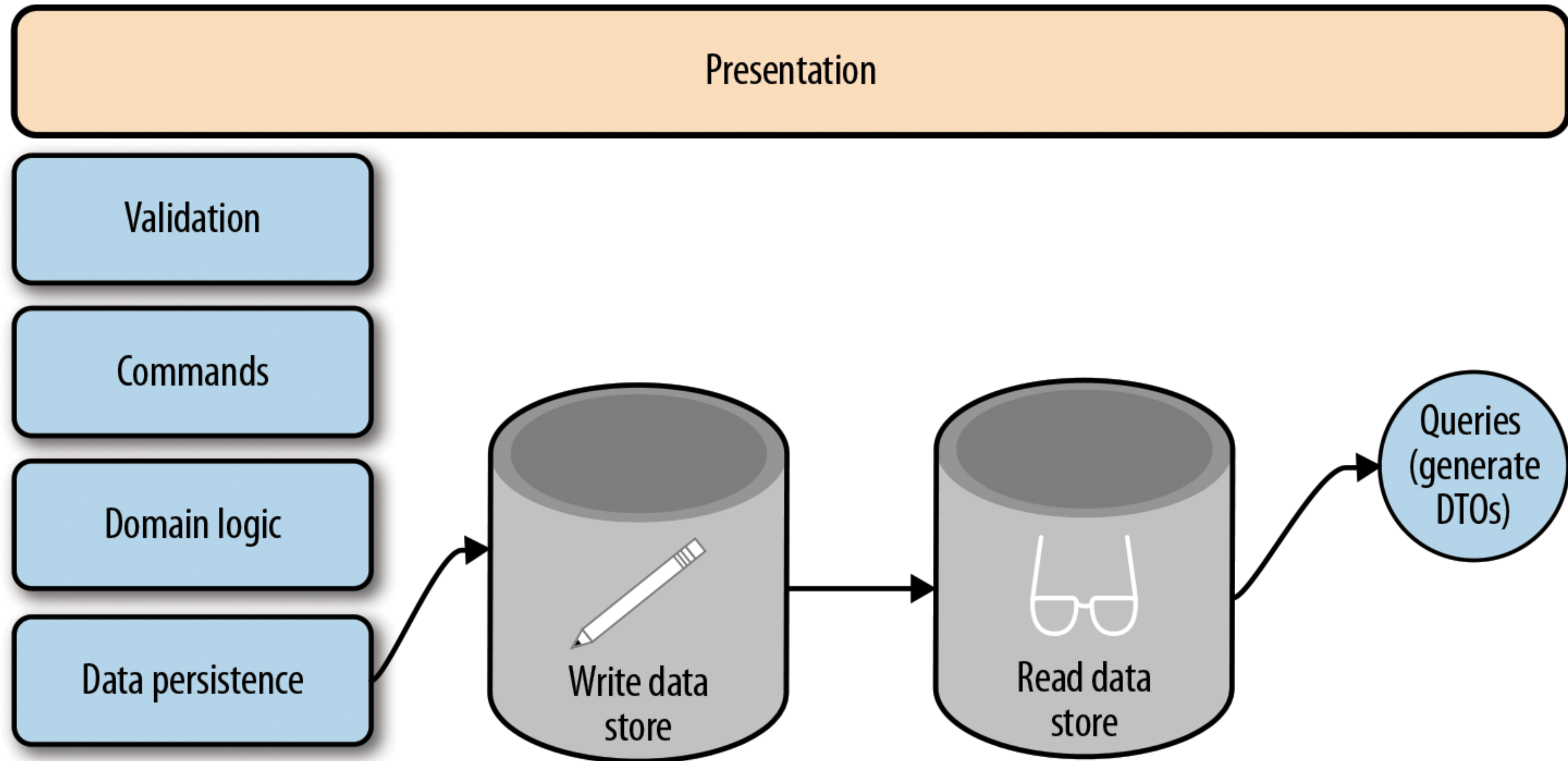
CRUD (Create, Read, Update, Delete)



CQRS (Command Query Responsibility Segregation)



CQRS with separate data stores



CQRS & Event Sourcing

Scenarios

Shared Tables

Database View

Database Materialized View

Mirror Table using Trigger

Mirror Table using Transactional Code

Mirror Table using ETL

Mirror Table using Data Virtualization

Event Sourcing

Change Data Capture

Shared Tables

Fastest Data Integration

Strong Consistency

Low cohesion and high coupling

Database View

Easiest one to implement

Largest support from DBMS vendors

Possible performance issues

Strong Consistency

One database must be reachable by the other

Updatable depending on DBMS support

Database Materialized View

Better performance

Strong or Eventual Consistency

One database must be reachable by the other

Updatable depending on DBMS support

Database Trigger

Depends on DBMS Support

Strong Consistency

One database must be reachable by the other

Transactional Code

Any code: usually Stored Procedures or Distributed Transactions

Strong Consistency

Possible cohesion/coupling issues

Possible performance issues

Updatable depending on how it is implemented

ETL Tools

Lots of available tools

Requires external trigger (usually time-based)

Can aggregate from multiple datasources

Eventual Consistency

Read only integration

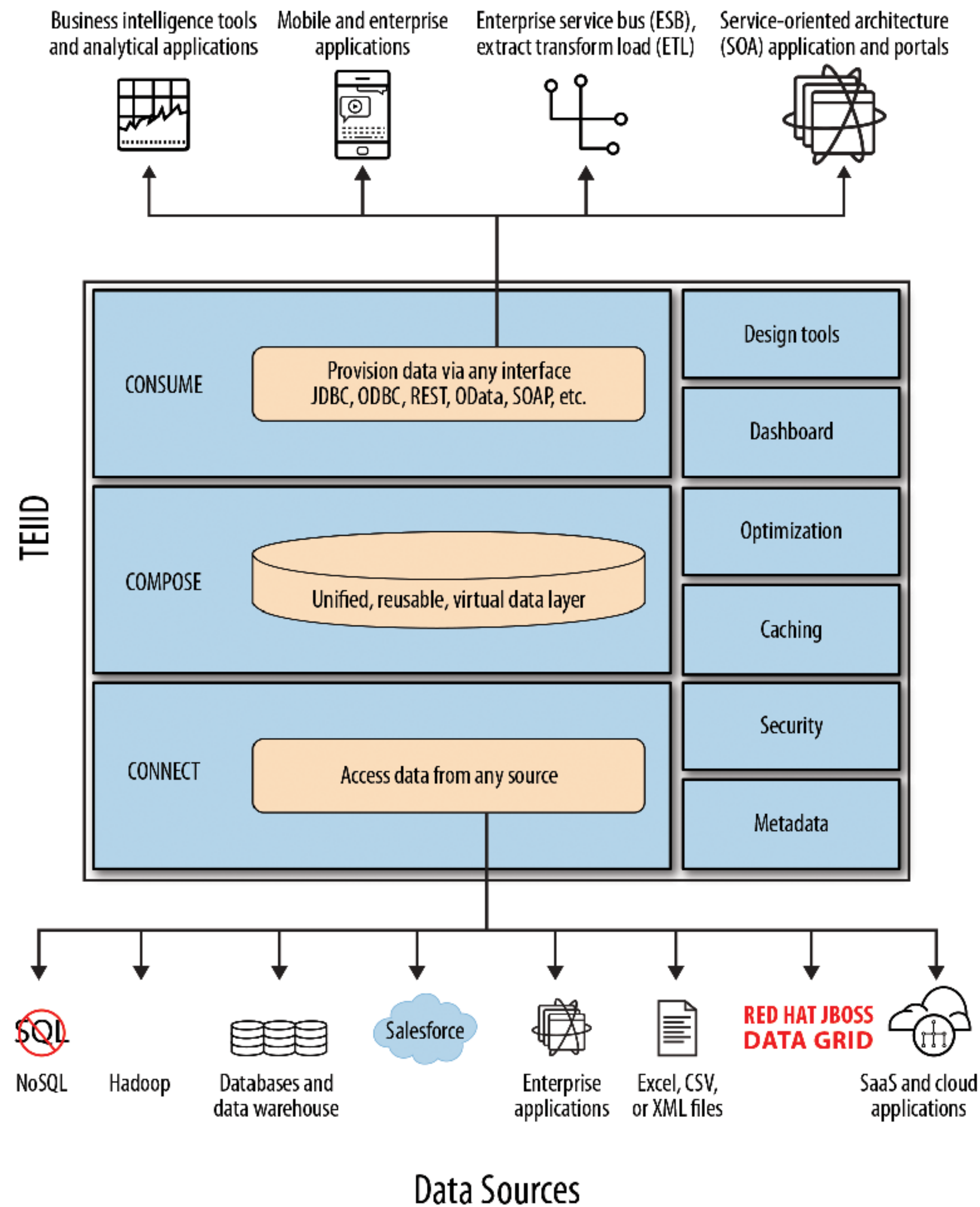
Data Virtualization

Real Time Access

Strong Consistency

Can aggregate from multiple datasources

Updatable depending on Data Virtualization Platform



Event Sourcing

State of data is a stream of events

Eases auditing

Eventual Consistency

Usually combined with a Message Bus

High scalability

Change Data Capture

Read datasource is updated through a stream of events

Eventual Consistency

Usually combined with a Message Bus

High scalability

<http://debezium.io>

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