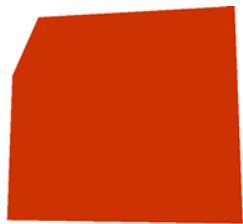


# Spring, a J2EE extension framework

**JUGS presentation**

**by Philipp H. Oser**

**30.08.2005**



■ TECHNOLOGY ■ CONSULTING ■ INNOVATION

**ELCA**

- Introduction
  - Context
  - Essential spring
  - Demo
- Spring in more details
  - More spring features: configuration, interceptors, remoting, templates
  - Practices used with spring
- Experience and benefits
  - Benefits
  - Our use of Spring
  - Experiences from projects





Introduction

More spring

Experience and benefits



## ▪ Foundation

- 1968

## Workforce

Over 300 highly qualified employees

## Revenue Progression

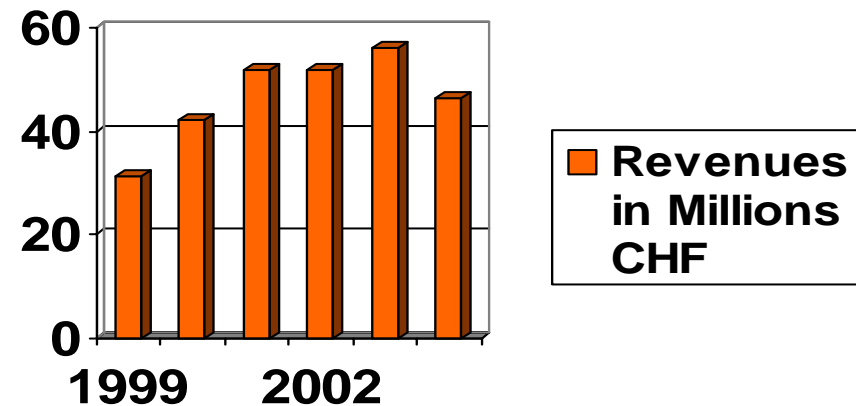
For 16 years ELCA has recorded positive results

Largest independent software developer & system integrator in Switzerland by now

## Locations

Lausanne (Headquarters), Zurich, Geneva, Bern, London, Paris, Ho Chi Minh City

## Technology Awards



## Pre-built pieces

- Architecture and guidelines
- Reusable components
- Development environment

## Application Solidity & Homogeneity

- Proven components
- Best practices and patterns in code and guidelines
- Standardized use of technology

## Abstraction of platform

- Platform simplification
- Application agility through extension mechanism
- Protection of platform error and change
- Product and vendor independence



- Definition: *Comprehensive* Java EE framework :=  
A J2EE extension framework covering many domains of the Enterprise (not just one domain such as Persistence, Web UIs, or Remoting)
- Many comprehensive Java EE simplification & extension frameworks exist since the the early days of the J2EE
  - Mostly in-house/ proprietary
  - Some were successes in smaller contexts (e.g. CS Java Application Platform; SBB Framework; ELCA LEAF, used in 20 projects)
- Few became mainstream (exception: frameworks for a smaller domain, e.g. struts, hibernate, Xdoclet)
- More recently, *open* Java EE framework emerge (e.g. Spring or Keel)
  - => customization
  - => harder to justify new proprietary frameworks



- A popular lightweight dependency injection container
- Open source project (Apache license)
- <http://www.springframework.org/>
- Strengths
  - A lot of momentum around (used a lot, books, new developments around)
  - Based on JavaBeans
  - Significant improvement over pure Java EE development: standard container resources, code templates, ...
  - Integrated with many existing Java technologies: Struts, JSF, Hibernate, JDO, Toplink, Ibatis, JDBC, JMS, RMI, Soap, Velocity, Quartz, ...
  - Good documentation: free and not free
  - Mature and robust: fundamental parts go back to year 2000
  
- Other candidates: Pico container, HiveMind, Keel (seem less popular)



- The standard „component model“ of Java (JDK abstraction)
  - Uses normal Java classes
  - Components can have: properties, methods, events
- Uses naming conventions, no particular interfaces
  - E.g., read-write property `startDate` of type `Date` requires 2 methods:

```
Date getStartDate();  
void setStartDate(Date date);
```

- Other Java methods are *bean methods*
- Events
- Most Java classes are JavaBeans
- Sample:

```
public class Person {  
    private String name = „Titi“;  
  
    void setName(String name) {  
        this.name = name;  
    }  
}
```





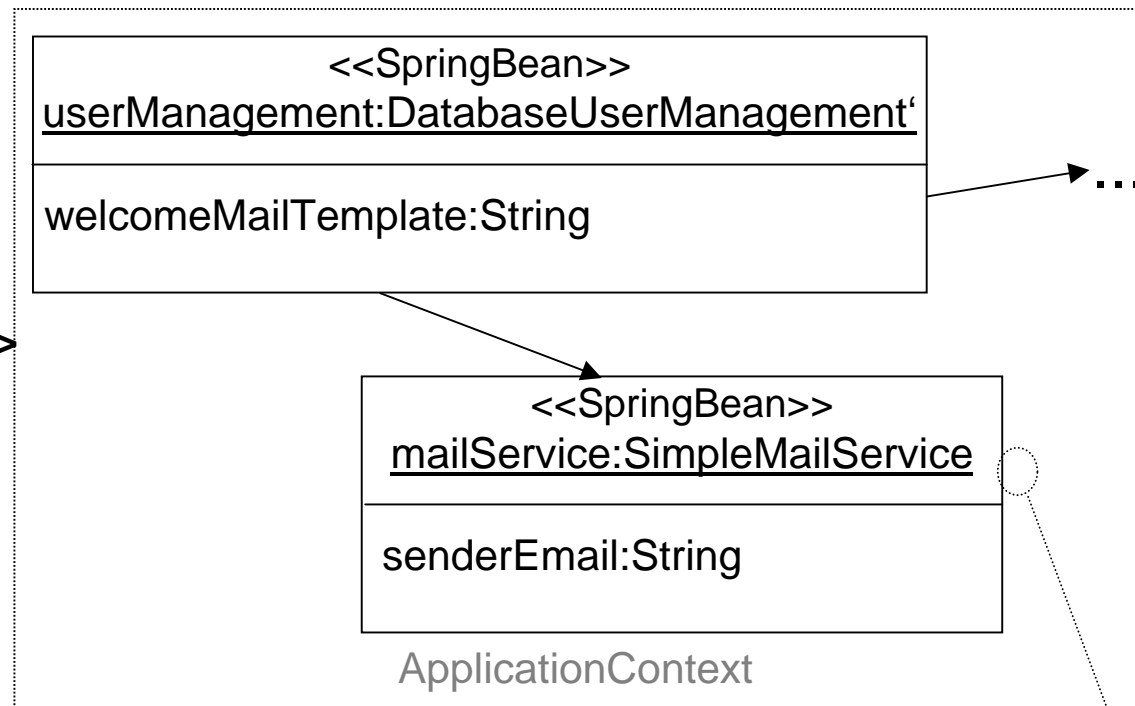
## Spring sets up JavaBeans

- *Instantiation* of JavaBeans
- *Configuration* of JavaBeans (via Dependency Injection/ IoC)
  - Wiring between JavaBeans
  - Setting parameters on JavaBeans

Example:

```
config-file.xml:  
  
<bean id="userManagement" ...  
  
<bean id="mailService" ...
```

Spring creates beans  
in an ApplicationContext

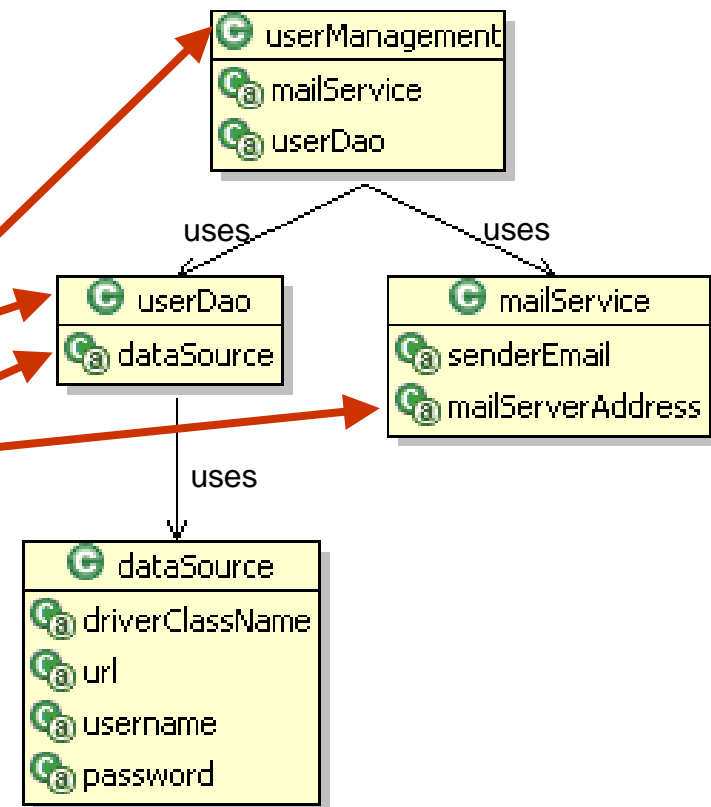


- Demo with a little user management component

```
<<interface>>  
UserManagement  
  
public createNewUser (String name, String email);  
public sendEmailToAllUsers (String email);
```

- We setup the following „components“ (=spring beans) to implement the user management (picture auto generated with eclipse spring plugin):

- Each box is a *spring bean*, spring id is shown
- *Properties & wiring* of each spring bean are shown underneath



### Java files (they contain no references to spring!)

- Interfaces
  - UserManagement.java
  - MailService.java
  - UserDao.java
  
- Classes implementing these interfaces
  - DatabaseUserManagement.java
  - SimpleMailService.java
  - DatabaseUserDao.java
  
- Helper class
  - UserDto.java

### Configuration file (uses spring DTD)

- config2.xml



- Launch beanshell (bsh) with the required jars/ classes in classpath
- Steps in the shell:
  - Menu File->recapture System in/out/err
  - `show( ) ;`
  
  - `import org.springframework.context.support.* ;`
  - `ac = new FileSystemXmlApplicationContext( "config2.xml" ) ;`  
Sets the graph of components up (does it lazily by default)
  
  - 
  - `b.sendMessage( "I" , "hello" ) ;`
  - `b.getSenderEmail( ) ;`



- Steps in the shell:

- `print(ac.getBeanDefinitionNames());`
- `u = ac.getBean("userManagement");`
- `u = ac.getBean("userManagement");`  
2 times the same instance (= singleton per JVM)
- `u.sendEmailToAllUsers("hello");`
- `u.createNewUser("John", "John@demos.org");`
- `u.setWelcomeMail("Shorter Email {0} {1}");`
- `u.createNewUser("John2", "John@demos.org");`



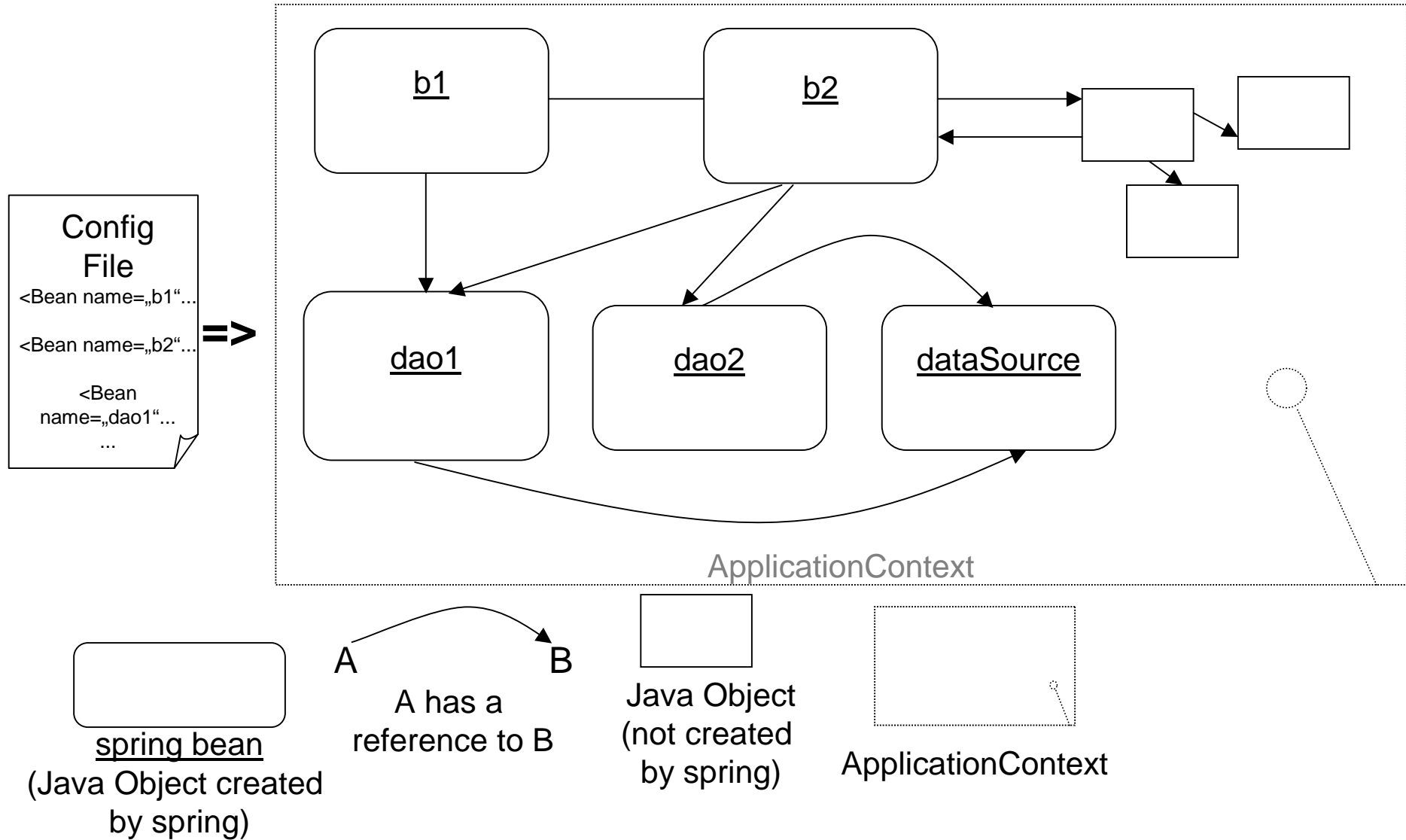


Introduction

More spring

Experience and benefits





- We still create objects outside of spring!
- When to create objects with spring? When to create objects in plain java?
- Reasons why we would want to create an object via spring are:
  - It needs some configuration values and the configuration values may change over time
  - It needs to get a reference to some other objects/services or resources, such as a dataSource, a transactionManager
  - One may want to use another implementation after compilation (i.e. we would like to create it via configuration)
  - We would like to add method interceptors to it (see following slides)
- Reasons why we not want to create an object via spring:
  - For simple tests (where config-indirection may be overkill)
  - For simple objects (e.g. Map, String, ...)





Current model: graph of explicitly setup singleton objects in 1 JVM

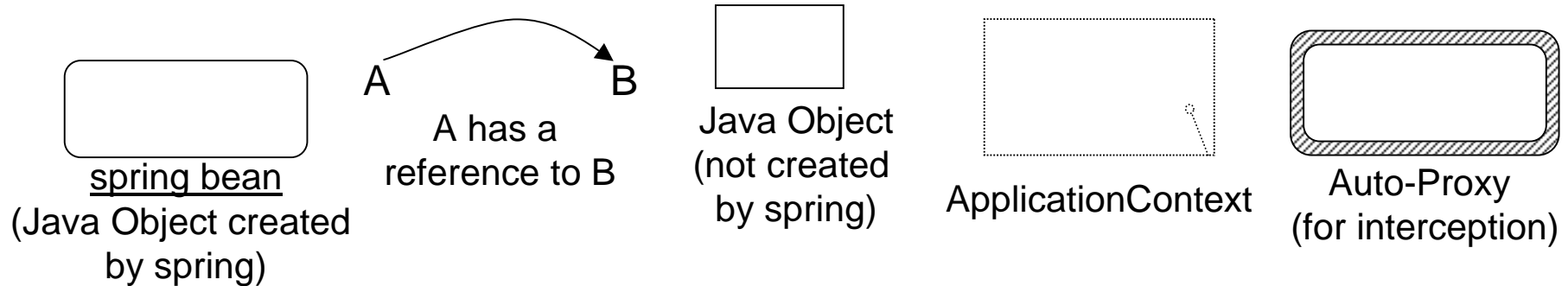
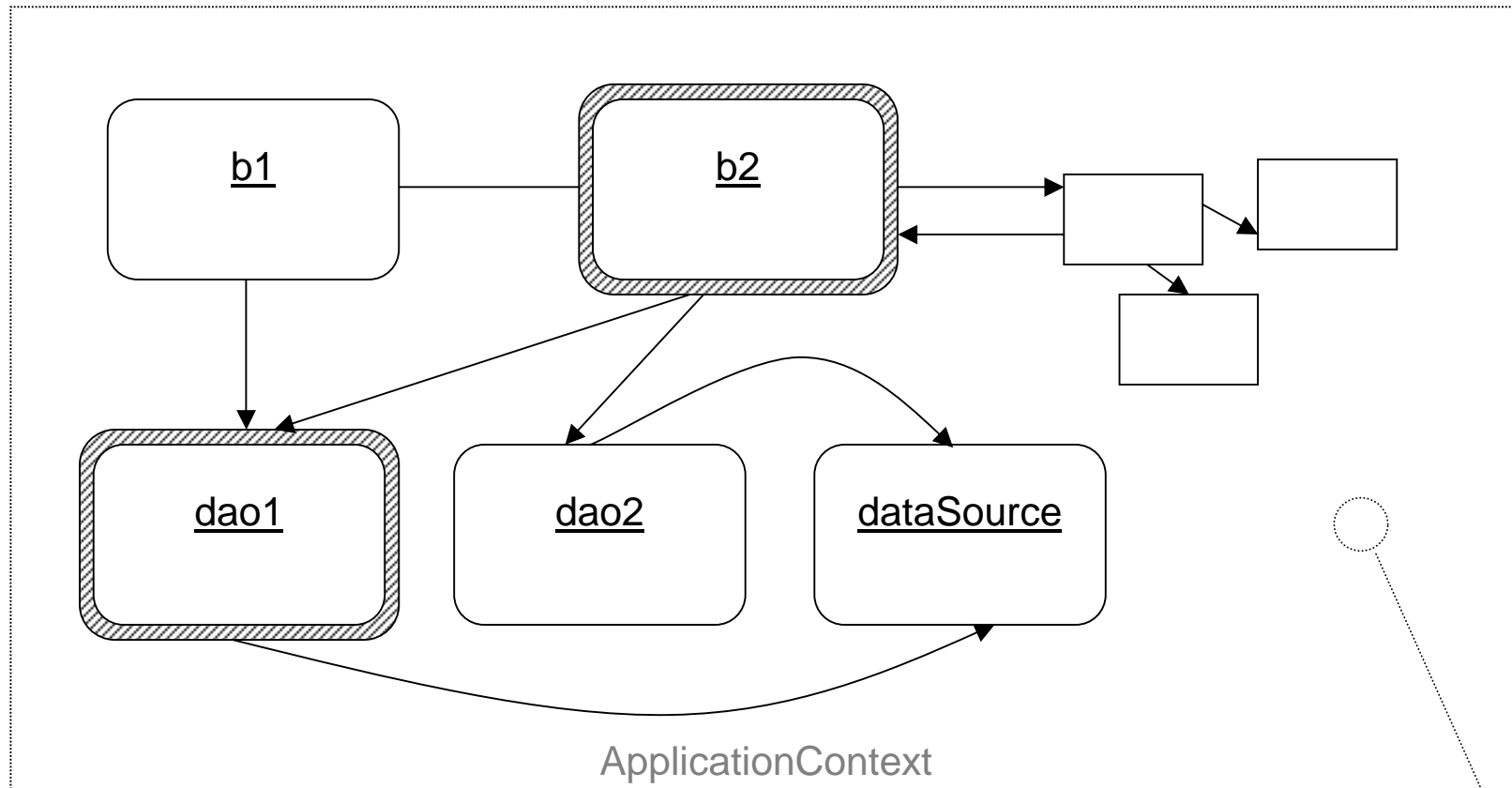
Sometimes this is not enough: e.g. 2 cases

- Java beans that are **NOT** singletons (there exists more than 1 instance per JVM)
  - Attribute of <bean> tag `singleton="false"`
- Java beans that are created indirectly
  - *Factory beans* (implement the `FactoryBean` interface)
  - E.g. `JndiObjectFactoryBean` needs a JNDI name, returns the object with that JNDI name

```
<bean id="dataSource"
      class="org.springframework.jndi.JndiObjectFactoryBean">
  <property name="jndiName">
    <value>jdbc/jpetstore</value>
  </property>
</bean>
```

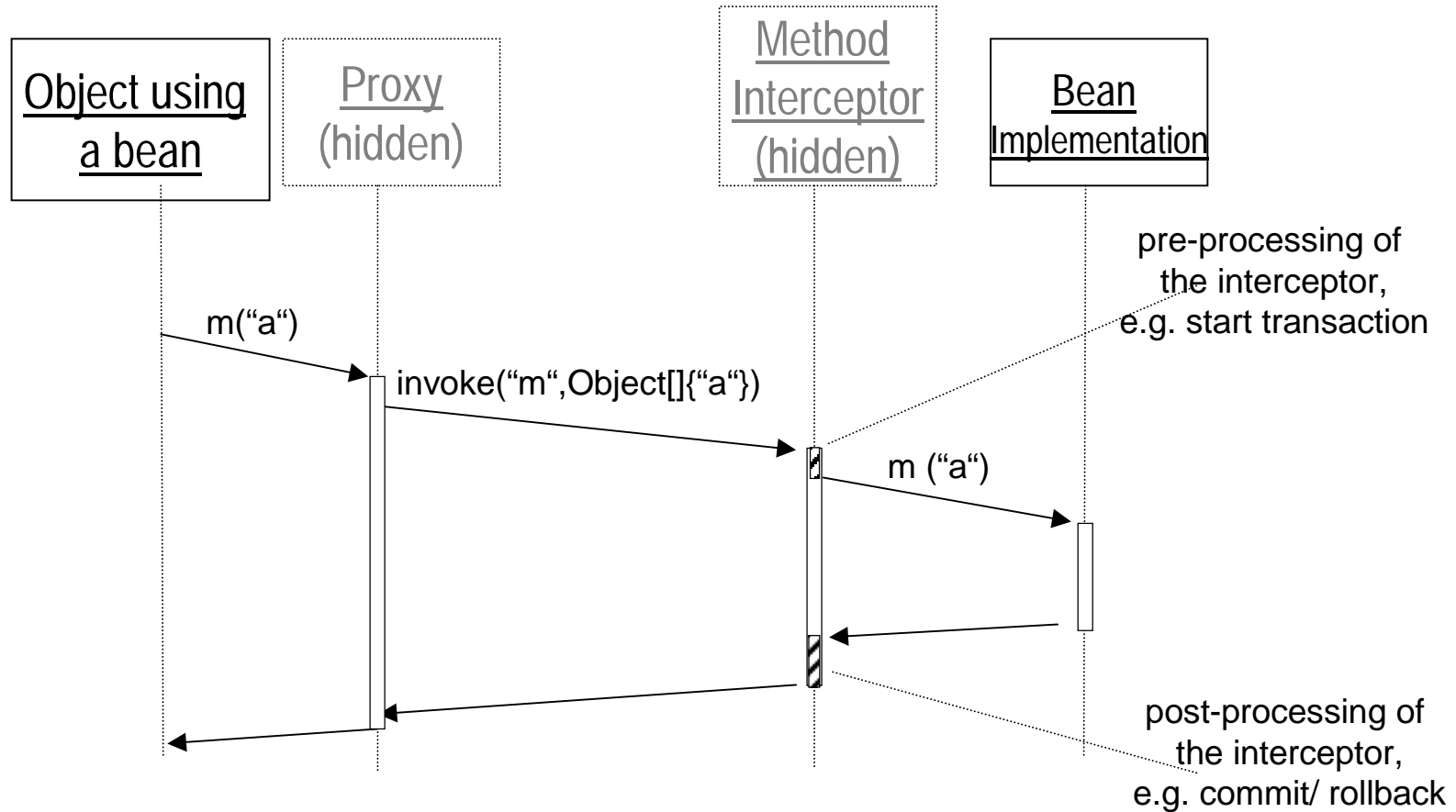


# Bean proxies: adding an *indirection* to objects accesses



# Method Interceptors to make this indirection handy

- Method Interceptor: „contains what should be done in the indirected method call“



- Proxy and interceptor is not typically visible for the user of the spring bean
- A *chain* of interceptors is possible
- Original spring bean remains! `this.myMethod()` is not intercepted!

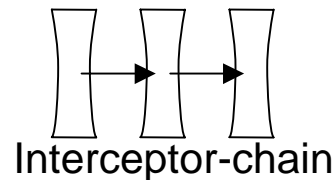
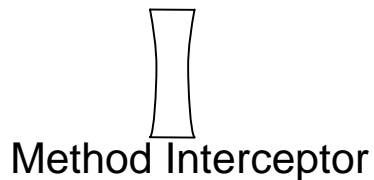
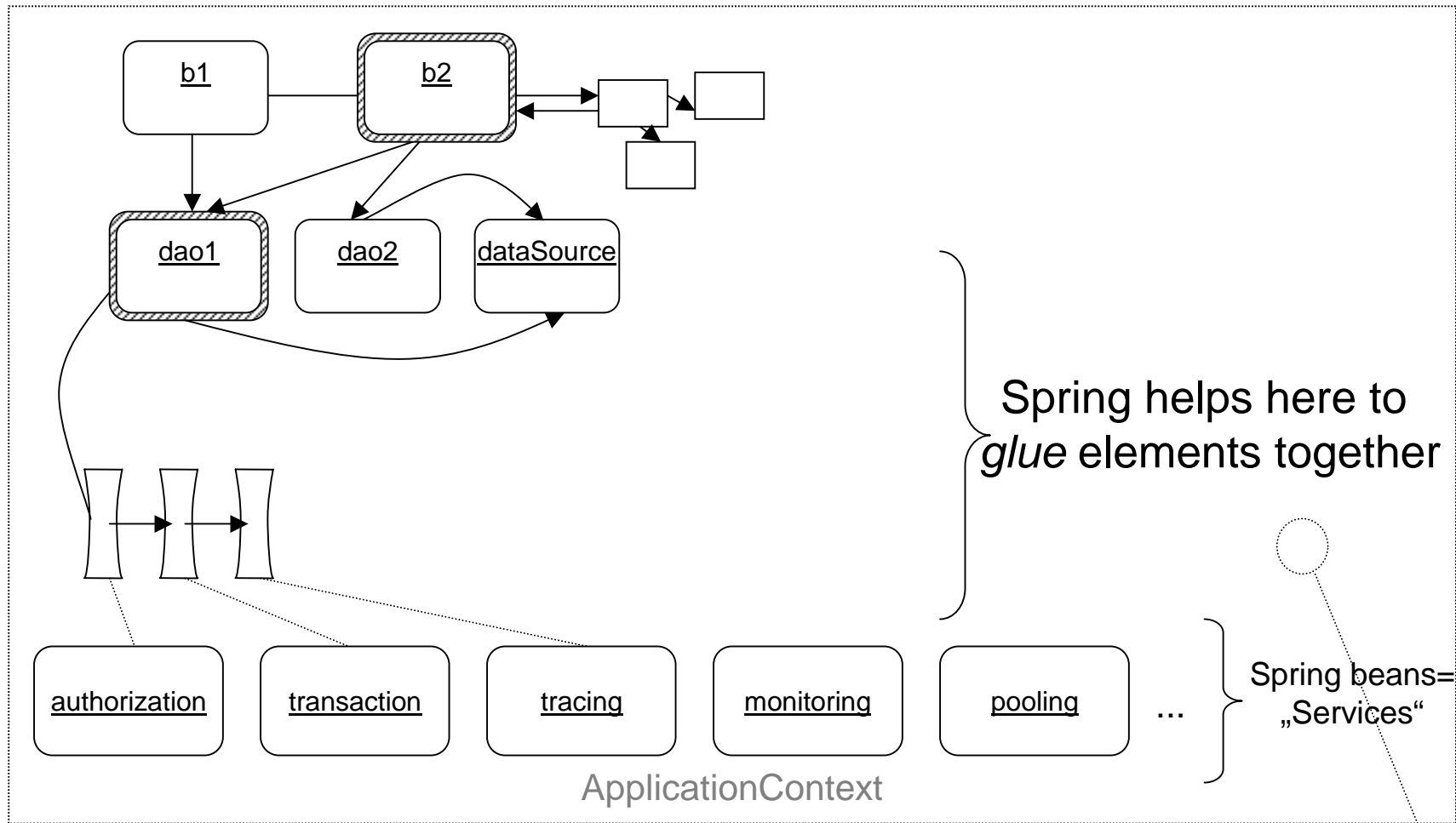


```
<bean id="jdkBeanNameProxyCreator"  
  class="org.springframework.aop.framework.autoproxy.BeanNameAutoProxyCreator">  
  <property name="beanNames">  
    <value>userManagement,*Dao</value>  
  </property>  
  <property name="interceptorNames">  
    <list>  
      <value>authorizationInterceptor</value>  
      <value>transactionInterceptor</value>  
    </list>  
  </property>  
</bean>
```

Remark: this is not a concrete spring bean, but sets up the method interceptors on a group of beans.



# Method Interceptors to change behavior of spring beans



- Explicitly setup in configuration
  - Setup an interceptor-chain on a set of beans
- Via Code annotations (Attributes/ Metadata/ Annotations)
  - JDK 1.5 metadata/ annotations
  - Javadoc tags (pre JDK 1.5)

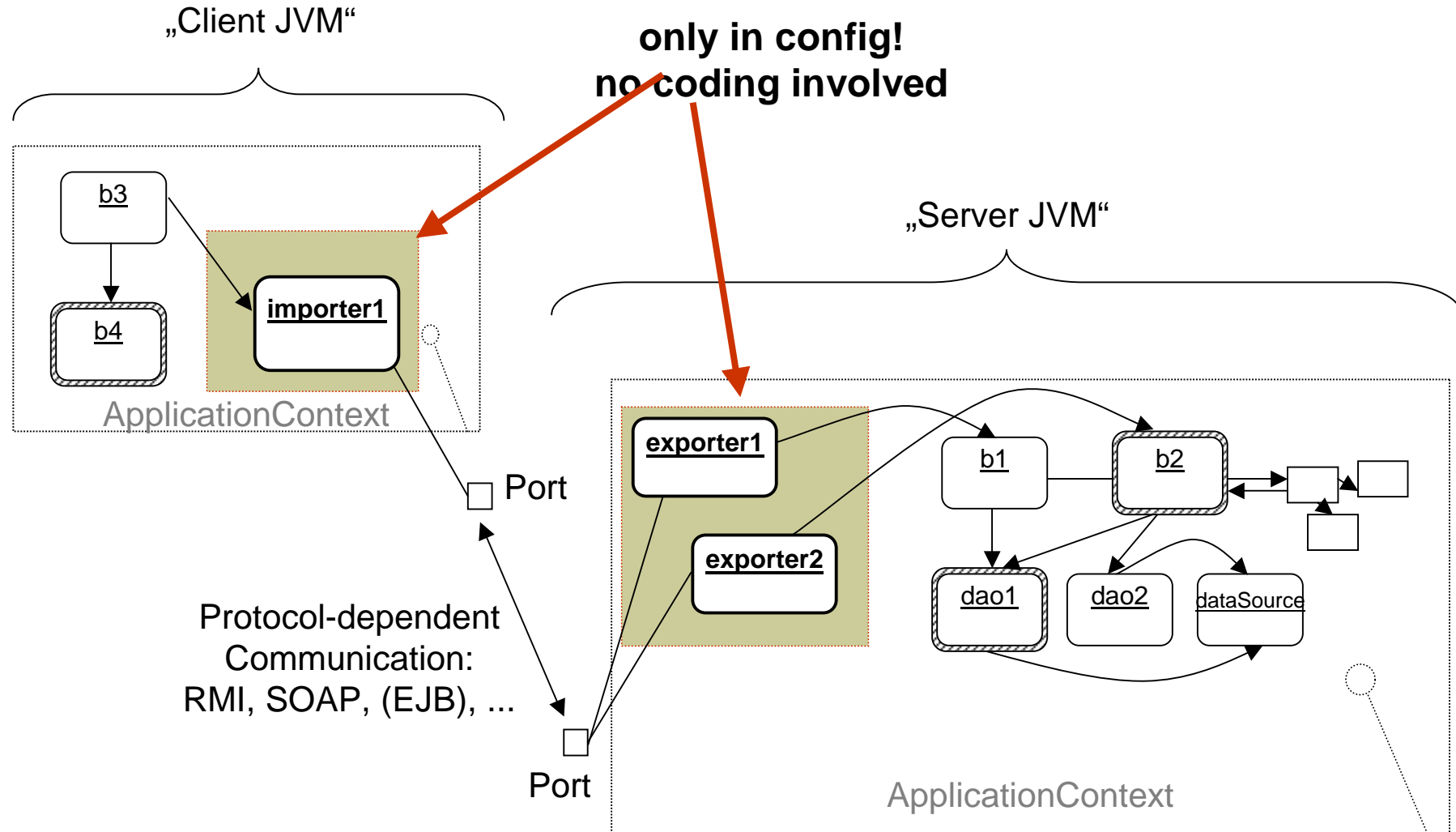
```
/**
 * Normal javadoc comments...
 * @@org.springframework.transaction.interceptor.RuleBasedTransactionAttribute()
 * @@org.springframework.transaction.interceptor.RollbackRuleAttribute
 * (Exception.class)
 */
public void echoException(Exception ex) throws Exception {
```

- Via API
  - Explicit calls to functionality
  - Setup an interceptor via code



- We use method interceptors in the Java EE (in various implementations) for more than 5 years with a lot of success
  - For transactions, logging, exception handling, synchronization, performance measurement, caching, ...
- Main benefits
  - **Separation of concerns:** business concerns in normal code, cross-cutting technical concerns in interceptors
  - **Flexibly adaptable:** one chooses only the interceptors one needs
  - **Easy to reuse functionality:** an interceptor imposes almost nothing on the code that can use it
  - **Simple to understand and use**
- Remark: IMHO method interceptors are *the* essential feature of the more complex AOP of Spring (I will not go into details)
  - Spring AOP offers additionally: Mixins, AspectJ integration (for advanced needs)







Templates simplify usage of integrated technologies

„Hide all the nasty detail you don't want to be bothered about“

Supports common case, proven exception & resource handling

Spring provides templates for

- JDBC, JMS, Hibernate, ibatis, JDO, JMX, ...

## Example: JDBC template

```
JdbcTemplate jdbc = new JdbcTemplate(dataSource);

jdbc.update("update EMPLOYEE set FIRST_NAME=? where LAST_NAME=?",
           new String[] {"Rick", "Hightower"});

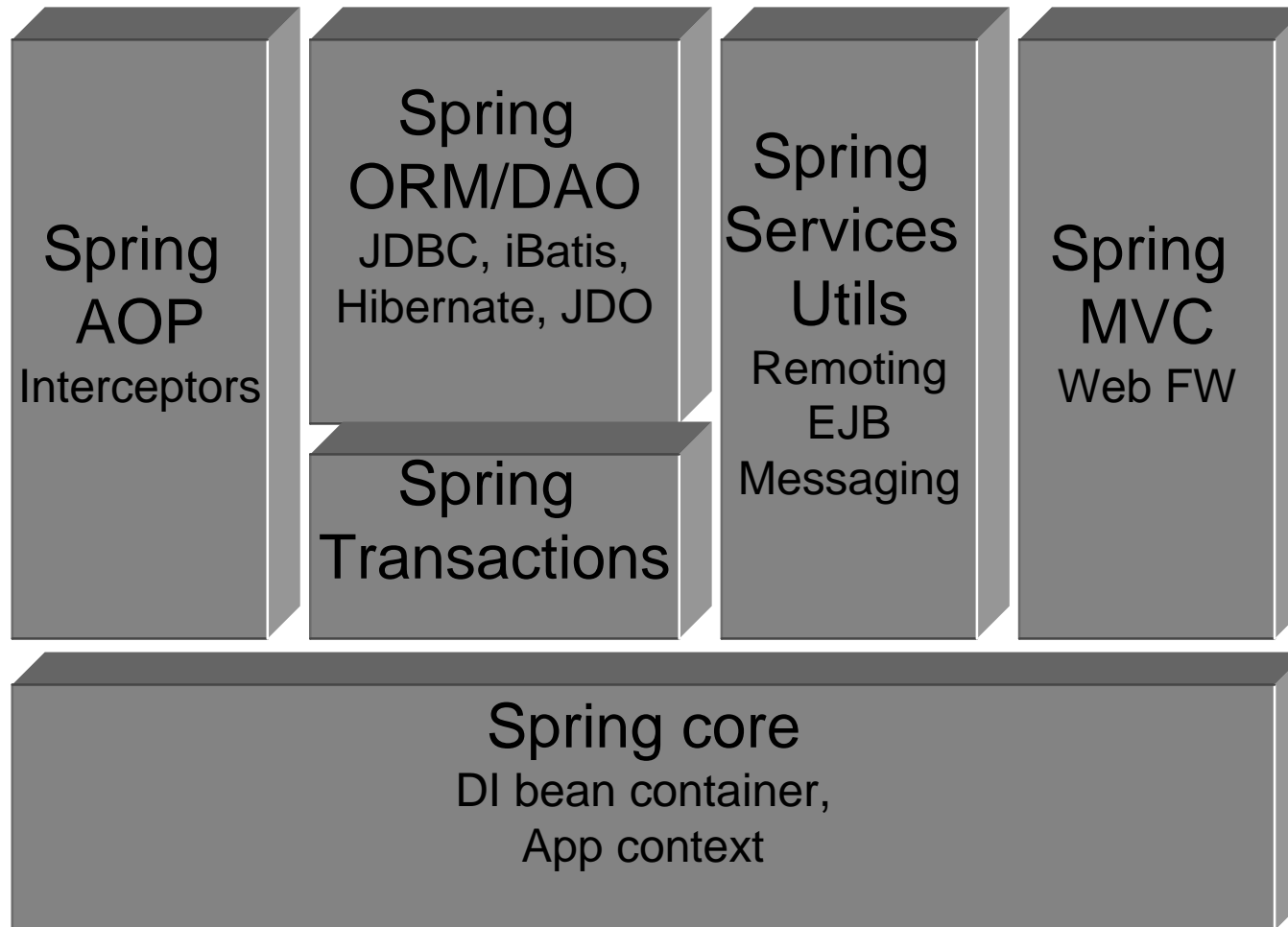
int maxSalary = jdbc.queryForInt(
    "select max(Salary) from EMPLOYEE");

String name = (String)jdbc.queryForObject(
    "select FIRST_NAME from EMPLOYEE where LAST_NAME='Hightower'",
    String.class);
```

- saves up to 50% of „boring“ code: resource & error handling, mappings



# How is Spring structured?



The different parts are well decoupled and can be used independently!



Separate interfaces from implementation, program to interfaces

- Plug implementations via config into interfaces

Work really object-oriented, work with POJOs

- Avoid non-oo component models
- Try to avoid „fake“ objects such as DTOs, SLSB Home interfaces

Promote architectural choice

- Facilitate deployments in different contexts
- Allow substitution of layers with others (e.g. for tests)

Avoid distribution: only distribute if absolutely necessary

- There is no remote component model in the core of spring



## Lightweight container

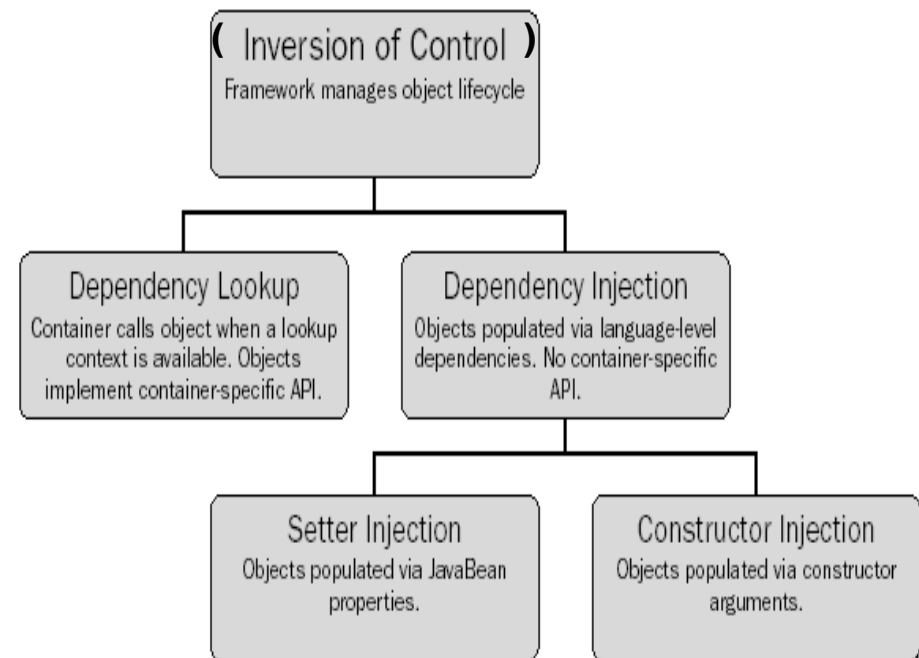
- As light as possible (code size, constraints, memory usage, ...)
- As opposed to a *heavy* container such as EJB

## Dependency Injection

- The dependencies (other spring beans and parameters) are *pushed* into the beans (as opposed to the beans going to look for the dependencies)

## Dependency Injection vs. IoC

- Some people speak of *Inversion of Control* (IoC)
- For Martin Fowler (and me) inversion of control is more general than Dependency Injection or Dependency Lookup, so we propose not to use it





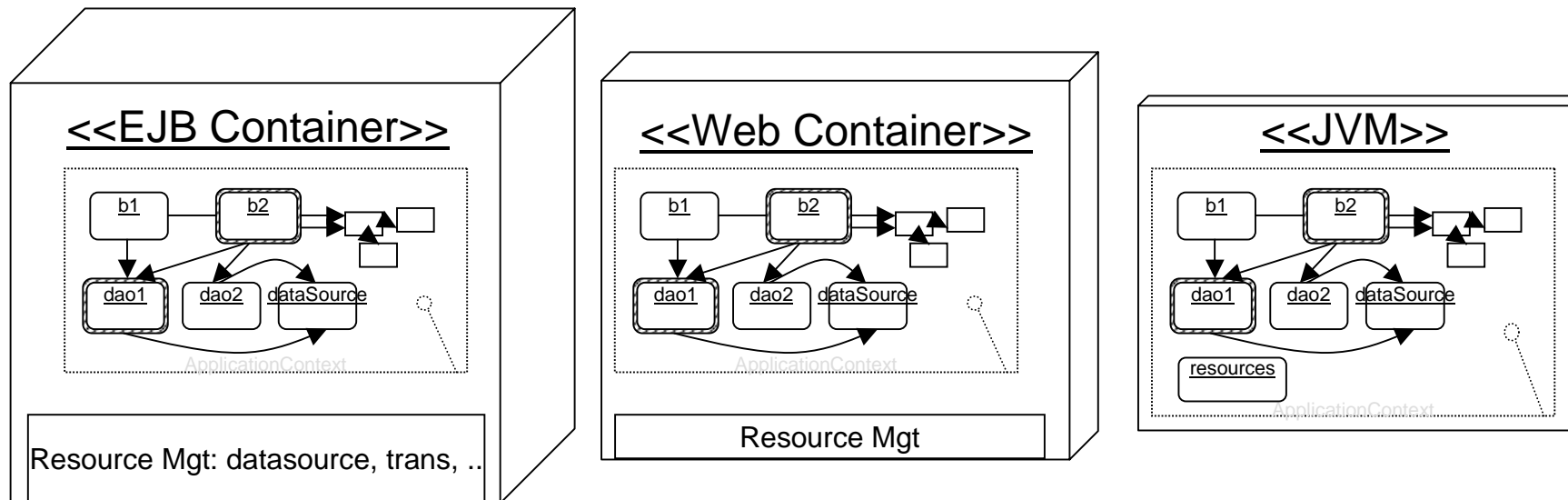
Introduction

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- A Spring application can be deployed in many different ways:



- What changes is the *plugging* of the resources: Datasources, Transaction Manager, Classloaders, ...
- Spring prepares applications for this: resource access is factored out of application

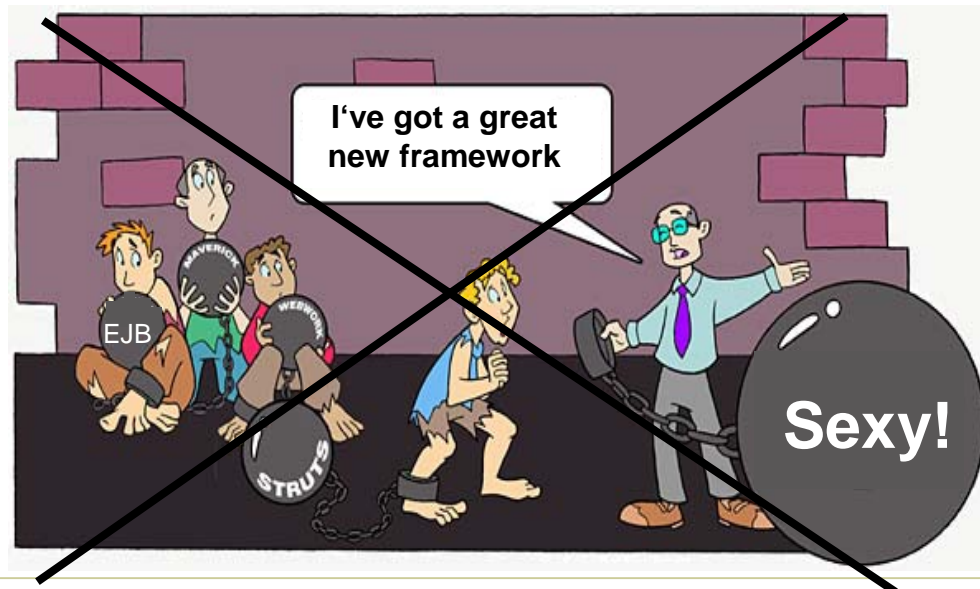


Code lighter to manipulate (development, maintenance)

- One works with standard POJOs, no heavy container
  - Faster round-trips
  - Less concepts to handle

Minimizing constraints on your code

- Code does not depend on container (less lock-in)
  - Your code remains easier usable in other contexts, e.g. for tests or to embed
- Use other code without changes or integration
  - Typical Java code is directly usable



Picture source: [theserverside.com](http://theserverside.com)



We have a framework team collecting Spring competences and providing punctual extensions to spring

For example:

- A light build system based on Ant
    - Module abstraction:  
module = code + config + transitive dependencies (modules + jars)
    - Plugins to extend it (JUnit, Javadoc, Website, Emma, ...)
  - Configuration improvements
  - More flexible remoting
    - POJOs as EJBs, POJOs as SOAP servants
    - Implicit context passing
  - Guidelines & Demos
- 
- We plan to publish these punctual extensions as open source under the EL4J project





### Project experience with Spring/ EL4J

- ~10 projects, several of them already successfully deployed

### Concrete experiences

- Solid backbone for configuration and plugging of applications
  - E.g. one fat-client application is now refactored for the web
- Spring typically solves issues „as one would wish they were solved“
- Practically no bugs in spring, excellent error messages
- Saves sometimes up to 50% of “boring” & error-prone code
- Very well integrated with essential technologies: Hibernate, ibatis, Struts, RMI, J2EE APIs
- Spring MVC (web-framework): more flexible than struts
- Sometimes spring can become complex (particularly AOP)
- Very well accepted by developers, short learning curve, fun to code!

=> Overall: very happy with Spring



## Spring

- <http://www.springframework.org/>
- Article
  - <http://www.theserverside.com/articles/article.tss?l=SpringFramework>
  - <http://www-128.ibm.com/developerworks/opensource/library/os-lightweight4/>
- Books
  - Java Development with the Spring Framework, Wrox, Rod Johnson, et al.
  - Pro Spring, apress, Rod Harrop et al.
- Reference projects
  - Large list: CERN, many US banks, Telco providers, ...
  - <http://www.springframework.com/users.html>

## Dependency injection

- <http://martinfowler.com/articles/injection.html>

## EL4J

- <http://www.elca.ch>



# Thank you for your attention

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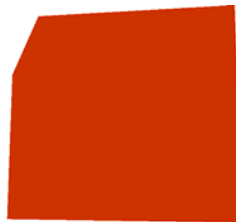
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